

Military Simulation & Serious Games: Where We Came From And Where We Are Going

By Roger Dean Smith

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Report: 'Missteps' in care for collapsed US Navy -

"We had battle stations last night, But the most serious issue, a quiet kid who was a fan of video games,

<https://www.ems1.com/ems-products/education/patient-simulation/articles/3016064-Report-Missteps-in-care-for-collapsed-US-Navy-sailor-who-died/>

Serious game - Wikipedia, the free encyclopedia -

A serious game or applied game is a game designed for a primary purpose other than pure entertainment. The "serious" adjective is generally prepended to refer to

http://en.wikipedia.org/wiki/Serious_game

WikiAnswers - Official Site -

WikiAnswers: Questions and Answers from the Community It s easy to share any Q&A with friends from Facebook, Twitter, and all over.

<http://wiki.answers.com/>

The Most Dangerous Gamer - The Atlantic -

re now among the most a maverick bent on changing the way we think about games but expressed in ways distinctive to games. If the video game is going

<http://www.theatlantic.com/magazine/archive/2012/05/the-most-dangerous-gamer/308928/>

Roger Dean Smith (Author of Chief Technology -

Roger Dean Smith is the 0 reviews, published 2009), Military Simulation & Serious Games Military Simulation & Serious Games: Where We Came from and

http://www.goodreads.com/author/show/3372693.Roger_Dean_Smith

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Amazon.co.jp Military Simulation & Serious Games: Where We Came from and Where We Are Going: Roger Dean Smith:

<http://www.amazon.co.jp/Military-Simulation-Serious-Games-Where/dp/0982304064>

Military simulation - Wikipedia, the free -

The term military simulation can using the messages they were receiving from the front as game moves. For the next few hours simulation and "When will we win

http://en.wikipedia.org/wiki/Military_simulation

Jan Howard - Official Site -

Jan Howard is truly regarded as a About that time his son Dale came out and we were Ronnie Robbins, Georgette Jones, Dean Smith, Dean Miller

<http://www.janhoward.com/>

Military Simulation & Serious Games by Roger Dean -

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<http://www.poemhunter.com/poems/>

Game Theory (Stanford Encyclopedia of Philosophy) -

Jan 24, 1997 Long before game theory had come along such as Adam Smith we can model this without appeal to game theory; otherwise, we need it. Game

<http://plato.stanford.edu/entries/game-theory/>

Mymic News -

"We came back to our MYMIC LLC, to provide modeling, simulation, On the 06th at 1:00PM we are going to share our game-based training technology and

<http://mymicnews.blogspot.com/#!>

Virtual Reality Combat Simulations as a Treatment -

Dr. Sally Satel Promotes Virtual Reality War Games as a We ran across this expose on Serious Games Sources.com their PTSD research is going to come

<http://www.veteranstoday.com/2010/05/18/dr-sally-satel-promotes-virtual-reality-war-games-as-a-treatment-for-ptsd/>

Training Hits the Virtual Target | SIGNAL Magazine -

Training Hits the Virtual Target Our problem with cybersecurity is we are spending billions of Floating Bases Are an Old Idea Whose Time May Have Come

<http://www.afcea.org/content/?q=training-hits-virtual-target>

Daily Kos - Official Site -

Apocalypse, here we come. permalink: 11 even right here at Daily Kos. "We'll have to leave it there," is Fox News chief Roger Ailes is hardly a

<http://www.dailykos.com/>

Kickstarter and early access games are ruining PC -

and both Kickstarter and early access games have This game is going to I am very very familiar with the Arma engine for serious games (where we want

<http://www.extremetech.com/gaming/173353-kickstarter-and-early-access-games-are-ruining-pc-gaming>

Where did the Video Games site go? | Plugged In - -

You've reached our games blog, where we focus on the biggest (and often weirdest) news from the world of casual, mobile, social, and video games.

https://games.yahoo.com/blogs/plugged-in/where-did-video-games-152.html;_ylt=A0LEVx16eL1VsZUAFbtXNyoA;_ylu=X3oDMTBzMGYxYnB2BGNvbG8DYmYxBHBvcwMyOQR2dGikAwRzZWMDc3I-

Sliding Scale of Silliness Versus Seriousness - TV -

(and may not even fully comprehend the silliness going on Morrowind is a very serious game, Girl Genius hits the silliness switch every second we step

<http://tvtropes.org/pmwiki/pmwiki.php/Main/SlidingScaleOfSillinessVersusSeriousness>

Simulation: The (Almost) Real Thing | U.S. Naval -

computer to high-level war games. "We now have technology that says Roger Smith, Military simulation facilities have come a long way from

<http://www.usni.org/magazines/proceedings/2009-12/simulation-almost-real-thing>

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Confessions of an Xbox General | Foreign Policy -

Confessions of an Xbox General how can a computer game do it? The military's own simulation experts laugh at the notion We're going to be so sweet that

<http://foreignpolicy.com/2011/09/28/confessions-of-an-xbox-general/>

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<http://www.cafr.ebay.ca/itm/Military-Simulation-Serious-Games-Where-We-Came-from-and-Where-We-Are-Going-/380984338750>

IBM Military Simulation Games Army Training -

Serious Games in Military. For creating and supporting serious games for the military, IBM holds very different credentials from other defense vendors.

<http://www.ibm.com/services/us/gbs/gaming/military/>

Pastplay: Teaching and Learning History with -

how serious games can enhance learning. We are at an Roger Smith, The Page 135 Long History of Gaming in Military Training, Simulation

<http://quod.lib.umich.edu/d/dh/12544152.0001.001/1:5/--pastplay-teaching-and-learning-history-with-technology?g=dculture;rgn=div1;view=fulltext>